

Scholar Results 1 - 100 of about 15,600. (0.75 sec)

Did you mean: (video or audio) and application and "operating system" and **integration** and separat

[Horus: A flexible group communication system-](#) [psu.edu](#) [PDF]

R Van Renesse, KP Birman, S Maffei, 1996 - portal.acm.org

... To validate our approach, we ported a sophisticated Tcl/Tk **application** to Horus. ...

Tk extension that provides objects that read or output **audio** and **video** data ...

[Cited by 770](#) - [Related articles](#) - [BL Direct](#) - [All 36 versions](#)

[PDF] [Processor capacity reserves: Operating system support for multimedia applications](#)

CW Mercer, S Savage, H Tokuda · Proceedings of the IEEE International Conference on ..., 1994 · Citeseer

... digital **audio** and **video** typically includes ... For example, an **audio application**

mightbescheduled every 50 ... activity may invoke **separate operating system** servers to ...

[Cited by 386](#) - [Related articles](#) - [View as HTML](#) - [All 47 versions](#)

[A survey of QoS architectures-](#) [psu.edu](#) [PDF]

C Aurrecochea, AT Campbell, L Hauw · Multimedia systems, 1998 - Springer

... is in terms of JPEG, MPEG-I, MPEG-II **video** and CD **audio** quality flows with QoS

guarantees. ... of resources appropri- ate to meet **application** requirements and ...

[Cited by 500](#) - [Related articles](#) - [BL Direct](#) - [All 32 versions](#)

[Kernel support for live digital audio and video.-](#) [psu.edu](#) [PDF]

K Jaffay, DL Stone, FD Smith · COMP. COMMUN., 1992 · Springer

... With regard to the conferencing **application** itself, of particular interest is the

separation of audio and **video** into independent network packets. ...

[Cited by 95](#) - [Related articles](#) - [All 11 versions](#)

[Integrated processor scheduling for multimedia-](#) [psu.edu](#) [PDF]

J Nieh, MS Lam · Lecture Notes in Computer Science, 1995 - Springer

... Unacceptable for Multimedia **Applications**, Proceedings of the Fourth International ...

and Operating Systems Support for Digital **Audio** and **Video**, November 1993. ...

[Cited by 45](#) - [Related articles](#) - [BL Direct](#) - [All 22 versions](#)

[Proportional share scheduling of operating system services for real-time applications-](#) [psu.edu](#) [PDF]

K Jeffay, FD Smith, A Moorthy, J Anderson · Proceedings of the 19th IEEE Real-Time Systems ..., 1998 - doi.

ieeecomputersociety.org

... in showing the utility of **integrated** protocol and ... guarantees of adherence to

application-defined timing ... 4.2 PS Scheduling of **Operating System** Activities in ...

[Cited by 89](#) - [Related articles](#) - [All 29 versions](#)

[PDF] [Integrated quality of service for multimedia communications](#)

A Campbell, G Coulson, F Garcia, D ... - IEEE INFOCOM, 1993 - Citeseer

... services which are of use to continuous media **applications**: primarily rate ... An example of such synchronisation is lip-sync between **audio** and **video** channels. ...

[Cited by 144](#) - [Related articles](#) - [View as HTML](#) - [BL Direct](#) - [All 7 versions](#)

[Pegasus—operating system support for distributed multimedia systems](#)- [psu.edu](#) [PDF]

IM Leslie, D McAuley, SJ Mullender - ACM SIGOPS Operating Systems Review, 1993 - portal.acm.org

... For example, in the case of a **video** phone **application**, although regular computation is still necessary for the **audio** stream, it is easy to reduce ...

[Cited by 45](#) - [Related articles](#) - [BL Direct](#) - [All 9 versions](#)

[Information system integration](#)- [psu.edu](#) [PDF]

W Hasselbring, 2000 - portal.acm.org

... Preexisting **applications** (legacy systems) must still be able to use ... comprising different media components such as text, **video**, image, or **audio** (for example ...

[Cited by 232](#) - [Related articles](#) - [All 21 versions](#)

[pChoices: An Object-Oriented Multimedia Operating System](#)

RH Campbell, SM Tan - Urbana - doi.ieeecomputersociety.org

... three features in PChoPces allow it to support **video** and **audio** data streams in ... SPIN:

An extensible micro- kernel for **application**-specific **operating system** ...

[Cited by 45](#) - [Related articles](#) - [All 4 versions](#)

[Horus: A flexible group communication system](#)- [klupm.edu.sa](#) [PDF]

RV Renesse, KP Birman, SM Eis - Communications of the ACM, 1996 - eprints.klupm.edu.sa

... To prove our approach, we ported a sophisticated Tcl/Tk **application** to Horus ...

Tcl/Tk extension that provides objects that read or output **audio** and **video** data ...

[Cited by 140](#) - [Related articles](#) - [View as HTML](#)

[Viper: A multiprocessor SOC for advanced set-top box and digital TV systems](#)- [psu.edu](#) [PDF]

S Dutta, R Jensen, A Rieckmann - IEEE Design & Test of Computers, 2001 - doi.ieeecomputersociety.org

... and user mode, the different **video**-processing blocks ... Despite running all the **audio**

decoding and processing ... of it, the service provider's software **application**. ...

[Cited by 149](#) - [Related articles](#) - [BL Direct](#) - [All 9 versions](#)

[PDF] [Integrated CPU and network-I/O QoS management in an endsystem](#)

K Lakshman, R Yavatkar, R Finkel - Computer Communications, 1998 - Citeseer

... **integrated** resource management mechanisms that can handle such inter-dependencies ...

traditional hard-realtime **applications**, **video** or **audio applications** can gen ...

[Cited by 61](#) - [Related articles](#) - [View as HTML](#) - [All 9 versions](#)

[PDF] [... and implementation of an operating system to support distributed multimedia applications](#)

IM Leslie, D McAuley, R Black, T Roscoe, P ... - IEEE Journal on Selected Areas in Communications, 1996 - Citeseer

... text, images, **audio** and **video** with equal status: interpreting an **audio** or **video**

stream should ... and networking is performed in the context of the **application**. ...

[Cited by 549](#) - [Related articles](#) - [View as HTML](#) - [BL Direct](#) - [All 20 versions](#)

Operating system issues for continuous media- [psu.edu](#) [PDF]

H Schulzrinne - Multimedia Systems, 1996 - Springer

... delay constraints are im- posed by bidirectional **audio**. ... ample, a **video-on-demand** playback **application** should be ... only approach simply connects analog **video** to a ...

[Cited by 30](#) - [Related articles](#) - [BL Direct](#) - [All 19 versions](#)

Multimedia systems: An overview- [fau.edu](#) [PDF]

B Furht - IEEE Multimedia, 1994 - doi.ieeeecomputersociety.org

... therefore is not flexible enough to handle the different types of traffic typical in multimedia **applications**. ... Different encoding times for **video** and **audio** ...

[Cited by 170](#) - [Related articles](#) - [All 9 versions](#)

Successful multiparty audio communication over the Internet- [ucl.ac.uk](#) [PS]

V Hardman, MA Sasse, I Kouvelas, 1998 - portal.acm.org

... The **operating system** may not sched- ule the **audio** tool at regular ... In most **applications** of multicast conferencing to date, **audio**, **video**, and shared ...

[Cited by 108](#) - [Related articles](#) - [BL Direct](#) - [All 9 versions](#)

[CITATION] Operating System Principles- [ihk.dk](#) [PDF]

A Silberschatz, PB Galvin, G Gagne, 2006 - Wiley India Pvt. Ltd.

[Cited by 2486](#) - [Related articles](#) - [All 40 versions](#)

[PDF] "... Protocol for Audio and Video Conferences and other Multiparticipant Real-Time Applications

H Schulzrinne - Internet Engineering Task Force, Internet-Draft, 1992 - Citeseer

... than the real clock and the **video** sampling clock, a **video** and **audio** frame belonging ... a potential drift of 0.72 seconds per hour between two **applications**. ...

[Cited by 55](#) - [Related articles](#) - [View as HTML](#) - [All 2 versions](#)

[PDF] "The Virtual School: An integrated collaborative environment for the classroom

PL Isenhour, JM Carroll, DC Neale, MB ... - Educational Technology and Society, 2000 - Citeseer

... sharing in addition to **video** and **audio** conferencing ... As with **video** conferencing, students may select one or more ... seeing a live snapshot of the **application** window ...

[Cited by 49](#) - [Related articles](#) - [View as HTML](#) - [All 10 versions](#)

[PDF] Processor capacity reserves for multimedia operating systems

CW Mercer, S Savage, H Tokuda - Proceedings of the IEEE international Conference on ..., 1994 - Citeseer

... Computing one and a half **video** frames during each ... which generates and transmits two **audio** packets during ... the timing constraints of the **application** and produces ...

[Cited by 165](#) - [Related articles](#) - [View as HTML](#) - [All 20 versions](#)

[PDF] Adaptive, best-effort delivery of digital audio and video across packet-switched networks

K Jeffay, DL Stone, T Talley, FD Smith - Lecture Notes in Computer Science, 1993 - Citeseer

... 5 The **application** controlling the **audio** and **video** generation processes invoke an ... queue at the sender that contains compressed **audio** and **video** frames that ...

[Cited by 72](#) - [Related articles](#) - [View as HTML](#) - [BL Direct](#) - [All 6 versions](#)

[Service models and pricing policies for an integrated services Internet- kflupm.edu.sa \(PDF\)](#)

S Shenker - Public access to the Internet, 1995 - books.google.com

... would most likely assign the charge to aVCI (virtual circuit identifier) and the **operating system** would be ... Current **video** and **audio applications** on circuit ...

[Cited by 60](#) - [Related articles](#) - [All 4 versions](#)

[PDF] [Streaming video over the internet: Approaches and directions](#)

D Wu, YT Hou, W Zhu, YQ Zhang, JM Peha - IEEE transactions on circuits and systems for **video** ..., 2001 - Citeseer

... With media synchronization mechanisms, the **application** at the ... a speaker's lips match the played-out **audio**. ... Section II discusses **video** compression tech- niques. ...

[Cited by 471](#) - [Related articles](#) - [View as HTML](#) - [BL Direct](#) - [All 42 versions](#)

[Advances in interactive digital multimedia systems](#)

EA Fox... - IEEE Computer, 1991 - doi.ieeeecomputersociety.org

... Compression methods Clearly, compression is essential if **audio**, images, and **video** are to be used in digital multimedia **applications**. ...

[Cited by 154](#) - [Related articles](#) - [All 7 versions](#)

[poc] [Design and Implementation of DV based video over RTP](#)

A Ogawa, K Kobayashi, K Sugiura, O ... - Packet Video Workshop, 2000 - wide.ad.jp

... use of bundled DV **video** and **audio** stream is ... We implemented IP based DV **video** transmission system called ... 7], and DV/RTP stream sender and receiver **application**. ...

[Cited by 72](#) - [Related articles](#) - [View as HTML](#) - [All 2 versions](#)

[Operating system support for the Desk Area Network](#)

DR McAuley - Lecture Notes in Computer Science, 1994 - Springer

... be programmed for a variety of **audio** and **video** ... using the obvious circular buffer of **video** frames the ... behaviour needs to be defined for **applications** which try ...

[Cited by 16](#) - [Related articles](#) - [BL Direct](#) - [All 4 versions](#)

[PDF] [VINO: An integrated platform for operating system and database research](#)

C Small, M Seltzer, 2004 - Citeseer

... Support of synchronized **audio** and **video** streams would entail the ... of a graft can be divided into two parts: its behavior relative to the **application**, and its ...

[Cited by 42](#) - [Related articles](#) - [View as HTML](#) - [All 3 versions](#)

[vic: A flexible framework for packet video- psu.edu \(PDF\)](#)

S McCanne - Proceedings of the third ACM international conference ..., 1995 - portal.acm.org

... be dropped by the **operating system** due to ... Internet Engineering Task Force, **Audio-Video** Transport Working ... for light-weight sessions and **application** level framing ...

[Cited by 614](#) - [Related articles](#) - [All 36 versions](#)

[Operating system support for a video-on-demand file service- psu.edu \(PDF\)](#)

KK Ramakrishnan, L Vaitzblit, C Gray, U ... - Multimedia Systems, 1995 - Springer

... of a **video**-file server suitable for a **video-on-demand application**. ... interleaved **audio** and **video**, as opposed to having related **audio** and **video** data stored in ...

[Cited by 99](#) - [Related articles](#) - [BL Direct](#) - [All 12 versions](#)

StarWorks™-A Video Applications Server

FA Tobagi, J Pang - Multimedia computing: preparing for the 21st century, 1994 - books.google.com

... **video**, the client must have **audio/video** hardware and ... etc.) / 1API Interact StarWorks **video** se» Ices Local ... 94 Tobagi/Pang/Baker **Application** Digital **video** caatv ...

[Cited by 40](#) - [Related articles](#) - [All 3 versions](#)

[PDF] -Dynamic power management for embedded systems

B Brock, K Rajamani - Proceedings of the IEEE SOC Conference, 2003 - researchweb.watson.ibm.com

... of the processing requirements of each **video** frame (including **audio** decoding overhead), and ... K. Langendoen, and H. Sips, "**Application**-directed voltage ...

[Cited by 56](#) - [Related articles](#) - [View as HTML](#) - [All 9 versions](#)

A continuous media I/O server and its synchronization mechanism

DP Anderson, G Homsy - IEEE Computer, 1991 - doi.ieeecomputersociety.org

... a conversation with user B. The **application** programs (document ... users hold an **audio** or **audio/video** conversation with ... This facility could be **integrated** with group ...

[Cited by 217](#) - [Related articles](#) - [All 3 versions](#)

[PDF] -The VOX audio server

B Arons, C Binding, K Lantz, C Schmandt - Multimedia'89: 2nd IEEE COMSOC International ..., 1989 - Citeseer

... tool such as this can be **integrated** into other **applications** to provide ... issue as to whether there should be **separate** media servers for **audio** and **video** or if ...

[Cited by 35](#) - [Related articles](#) - [View as HTML](#) - [All 6 versions](#)

The touring machine system

M Arango, L Bahler, P Bates, M Cochinwala, D ..., 1993 - portal.acm.org

... physical network from the **application** developer and ... of all sup-ported media: **audio**, **video**, and data. ... infrastructure also includes an **integrated** name server ...

[Cited by 57](#) - [Related articles](#) - [All 2 versions](#)

[PDF] -Access grid: Immersive group-to-group collaborative visualization

L Childers, T Disz, R Olson, ME Papka, R ... - Proc. 4th International Immersive Projection ..., 2000 - Citeseer

... 4 Network CAVE **Application** CAVEav Ambient **Audio** Ambient **Video** AccessGrid Node supporting multiple **video**, and **audio** streams Figure ...

[Cited by 146](#) - [Related articles](#) - [View as HTML](#) - [All 11 versions](#)

Policies for dynamic clock scheduling- psu.edu [PDF]

D Grunwald, P Levis, CB Morrey III, M Neufeld ... - usenix.org

... text reading) and other less obvious **applications** (chess, mpeg **video** and **audio**).

The **applications** ran either directly on top of the Linux **operating system** ...

[Cited by 220](#) - [Related articles](#) - [View as HTML](#) - [All 33 versions](#)

[PDF] -Symphony: An integrated multimedia file system

PJ Shenoy, P Goyal, SS Rao, HM Vin - Proceedings of the SPIE/ACM Conference on ..., 1998 - Citeseer

... data accesses are aperiodic in nature, whereas **audio** and **video** (continuous media ...

and were optimized for supporting data processing **applications** such as ...

[Cited by 117](#) - [Related articles](#) - [View as HTML](#) - [All 14 versions](#)

Laboratory for emulation and study of **integrated** and coordinated media communication

LF Ludwig, DF Dunn - Proceedings of the ACM workshop on Frontiers in ..., 1997 - portal.acm.org
... either visual (text, graphics, image, **video**) or **audio** (sounds, speech ... two or more
people physically **separated** to use a given **application** interactively in ...

[Cited by 40](#) - [Related articles](#) - [All 3 versions](#)

[PDF] - A highly flexible virtual reality system

R Blach, J Landauer, A Rösch, A Simon - Future Generations in Computer Systems, 1998 - Citeseer
... output Today's VR-systems focus primarily on **video** and **audio** output channels. ... New
devices emerge, specific **applications** need very specialized devices. ...

[Cited by 51](#) - [Related articles](#) - [View as HTML](#) - [All 8 versions](#)

Resource kernels: A resource-centric approach to real-time and multimedia systems- [psu.edu](#) [PDF]

R Rajkumar, K Juvva, A Molano, S Oikawa - Readings in multimedia computing and networking, 2001 - books.google.com

... However, we believe that as multimedia **applications** on desktops ... users will come to
expect smooth **video** frame changes, jitterless **audio**, and synchronized ...

[Cited by 235](#) - [Related articles](#) - [All 22 versions](#)

End-to-end QoS guarantees in networked multimedia systems- [psu.edu](#) [PDF]

K Nahrstedt - ACM Computing Surveys (CSUR), 1995 - portal.acm.org
... which means that in the second subnet, **video** packets may ... ser- vices tailored to a
specific medium or **application**; an example is the **audio** protocol uat ...

[Cited by 31](#) - [Related articles](#) - [BL Direct](#) - [All 7 versions](#)

[PDF] - Distributed extreme programming

M Kircher, P Jain, A Corsaro, D Levine - Proceedings of XP2001, 2001 - Citeseer
... was not possible using the NetMeeting **application** sharing functionality. ... dial-up,
hindered the use of **video** because of jitter introduced in **audio** along with ...

[Cited by 66](#) - [Related articles](#) - [View as HTML](#) - [All 26 versions](#)

Towards an **integrated** information environment with open hypermedia systems- [psu.edu](#) [PDF]

H Davis, W Hall, I Heath, G Hill, R Wilkins - Proceedings of the ACM conference on Hypertext, 1993 - portal.acm.org
... to continue to be confined to **applications** where the ... the user as a facility of the
operating system that is ... An adaptable environment for the **integration** of data ...

[Cited by 315](#) - [Related articles](#) - [All 12 versions](#)

[PDF] - Adaptation in distributed multimedia systems

J Gecsei - IEEE Multimedia Magazine, 1997 - Citeseer
... system and the user; the adapting entity is usually the **application**. ... project [10]
is investigating the possibility of delivering **audio** and **video** through WWW ...

[Cited by 75](#) - [Related articles](#) - [View as HTML](#) - [BL Direct](#) - [All 16 versions](#)

QoS-aware resource management for distributed multimedia **applications**{1}- [psu.edu](#) [PDF]

K Nahrstedt, H Chu, S Narayan - Journal of High Speed Networks, 1998 - IOS Press
... with a minimal jitter for meaningful **audio** and **video** ... user/**application** might specify
that a **video** with a ... each layer of the end-system (**application**, system, and ...

[Cited by 164](#) - [Related articles](#) - [BL Direct](#) - [All 19 versions](#)

[... object computing middleware for developing next-generation distributed application- -psu.edu \[PDF\]](#)

Y Krishnamurthy, V Kachroo, DA Karr, C ... - ACM SIGPLAN Notices, 2001 - portal.acm.org

... **Application** media types, such as **audio** and **video**. Depend- ing on the media type, different performance criteria may apply. ...

[Cited by 34](#) - [Related articles](#) - [BL Direct](#) - [All 15 versions](#)

[Metascheduling for continuous media- -psu.edu \[PDF\]](#)

DP Anderson - ACM Transactions on Computer Systems (TOCS), 1993 - portal.acm.org

... 1. INTRODUCTION We call **audio** and **video** continuous media (CM) because they are perceived as changing continuously over time. ... **application** .<.+ CM 1/0 ...

[Cited by 229](#) - [Related articles](#) - [BL Direct](#) - [All 24 versions](#)

[\[CITATION\] Multimedia synchronization techniques: experiences based on different system structures](#)

R Steinmetz, T Meyer - ACM SIGCOMM Computer Communication Review, 1992 - portal.acm.org

... **audio** and **video** were routed ... Between the issuing of a "start" command by a workstation **application** until the commencement of physical delivery of a **video** ...

[Cited by 34](#) - [Related articles](#) - [All 2 versions](#)

[The Raw microprocessor: A computational fabric for software circuits and general-purpose ...](#)

MB Taylor, J Kim, J Miller, D Wentzlafl, F ... - IEEE micro, 2002 - doi.ieeecomputersociety.org

... with include gigabit routers, **video** and **audio** processing, filters ... **Video** data is streamed in over the pins ... For these **applications** (and for the **operating system** ...

[Cited by 453](#) - [Related articles](#) - [BL Direct](#) - [All 6 versions](#)

[\[PDF\] -MONET: A multimedia system for conferencing and application sharing in distributed ...](#)

K Srinivas, R Reddy, A Babadi, S Kamana, V ... - ... Center, West Virginia University, Morgantown, WV, 1992 - cerc.wvu.edu

... **video** stream ... the **operating system** support needed for building **integrated applications** such as ... **Audio** signals also provide real-time delivery constraints which ...

[Cited by 31](#) - [Related articles](#) - [View as HTML](#)

[\[PDF\] -Network support for multimedia](#)

D Ferrari, A Banerjee, H Zhang, CA Berkeley - Computer Networks and ISDN Systems, 1994 - Citeseer

... MediaTrans- port Protocol (CMTP) WM91], which oers a stream-based interface and a time-driven mechanism for **applications** like **video** and **audio**. ...

[Cited by 261](#) - [Related articles](#) - [View as HTML](#) - [All 23 versions](#)

[\[PDF\] -Dynamic integrated scheduling of hard real-time, soft real-time and non-real-time processes](#)

SA Brandt, S Banachowski, C Lin, T Bisson - Proceedings of the 24th IEEE Real-Time Systems ..., 2003 - Citeseer

... and independently manag- ing these two quantities thus enables the **integrated** schedul- ing of ... For example, in an **audio** player **application** this is a ...

[Cited by 68](#) - [Related articles](#) - [View as HTML](#) - [All 24 versions](#)

[\[PDF\] -Transport and display mechanisms for multimedia conferencing across packet-switched ...](#)

K Jeffay, DL Stone, FD Smith - Computer networks and ISDN systems, 1994 - Citeseer

... sufficient real-time support from the **operating system** so that ... on the sender and with the user **application** ... time transport and display of **audio/video** data are ...

[Cited by 80](#) - [Related articles](#) - [View as HTML](#) - [All 10 versions](#)

[PDF] [Prospects for interactive video-on-demand](#)

TDC Little, D Venkatesh - IEEE multimedia, 1994 - CiteSeer

... and **Applications**," SMPTE Journal, September, 1993, pp. ... Workshop on Network and **Operating System** Support for Digital **Audio** and **Video**, San Diego, November 1992 ...

[Cited by 263](#) - [Related articles](#) - [View as HTML](#) - [All 9 versions](#)

[PDF] [The structure of a multi-service operating system](#)

T Roscoe, 1995 - CiteSeer

... on to process continuous media such as **video** and **audio** streams in ... in behaviour under load which is often unacceptable for time- sensitive **applications**. ...

[Cited by 96](#) - [Related articles](#) - [View as HTML](#) - [All 11 versions](#)

[PDF] [Developing next-generation distributed applications with QoS enabled DPE middleware](#)

DC Schmidt, V Kachroo, Y Krishnamurthy, F ... - IEEE Communications magazine, 2000 - CiteSeer

... of adaptation might involve moving from full-motion **video** over high-speed links to **audio** and still ... process address space and notifies an **application** of QoS ...

[Cited by 32](#) - [Related articles](#) - [View as HTML](#) - [BL Direct](#) - [All 26 versions](#)

[PDF] [Development of Columbia's video on demand testbed](#)

SF Chang, A Eleftheriadis, D Anastassiou - Signal Processing-Image Communication, 1996 - CiteSeer

... the close interaction of research undertaking and **application** development, we ... Network and **Operating System** Support for Digital **Audio** and **Video**, '95, Durham ...

[Cited by 60](#) - [Related articles](#) - [View as HTML](#) - [All 12 versions](#)

[PDF] [Designing an on-demand multimedia service](#)

PV Rangan, HM Vin, S Ramanathan - IEEE Communications Magazine, 1992 - CiteSeer

... Protocols for synchronous multimedia retrieval over **integrated** networks, in the face of non ... A media unit represents a framefor **video**, and a sample for **audio**. ...

[Cited by 401](#) - [Related articles](#) - [View as HTML](#) - [All 13 versions](#)

[Flexible communication support for CSCW applications-](#) [insec-id.pdf](#) [PDF]

H Miranda, L Rodrigues - 5th International Workshop on Groupware-CRIWG'99, 1999 - doi.ieeecomputersociety.org

... Note that **audio** and **video** channels share sessions of the **APPLICATION** ... Page 5. ii)

The protocol stack is executed in the address space of the **application**. ...

[Cited by 24](#) - [Related articles](#) - [All 12 versions](#)

[Architecture, design, and development of an HTML/Javascript web-based group support ...](#)

NC Romano Jr, JF Nunamaker Jr, RO Briggs, ... - Journal of the American Society for Information Science, 1998 - papers.ssrn.com

... that reside within a Web browser. Documents can also consist of graphics, **video**, and **audio**. ... In a client **application**, JavaScript statements em- ...

[Cited by 43](#) - [Related articles](#) - [BL Direct](#) - [All 6 versions](#)

[Situating information spaces and spatially aware palmtop computers](#)

GW Fitzmaurice, 1993 - portal.acm.org

... to handle all forms of data including text, graphics, **video**, and **audio**. ... Some **applications** of ubiquitous devices are active badges [14], which are small ...

[Cited by 319](#) - [Related articles](#) - [BL Direct](#) - [All 4 versions](#)

Video server on an ATM connected cluster of workstations- [psu.edu](#) [PDF]

O Sandsta, S Langorgen, R Midtstraum - International Conference of the Chilean Computer ..., 1997 - doi.ieeecomputersociety.org

... Multiple formats Different **applications** have different requirements to the format of ... and delivery of Motion JPEG and MPEG-1 compressed **video** and **audio**. ...

[Cited by 27](#) - [Related articles](#) - [All 13 versions](#)

The multimedia multicast channel- [psu.edu](#) [PDF]

JC Pasquale, GC Polyzos, EW Anderson, VP ... - Internetworking-Research and Experience, 1994 - Springer

... **Operating System** Support for Digital **Audio** and **Video** ... Karlsson and M. Vetterli, Packet

Video and its ... and Operating Systems Support for Multimedia **Applications**. ...

[Cited by 78](#) - [Related articles](#) - [BL Direct](#) - [All 27 versions](#)

[PDF] **Integrating Access and Collaboration for Multimedia Applications**

G Teege, M Koch - Proceedings of International Conference on Multimedia ..., Citeseer

... An Introduction to HeiMAT: The Heidelberg Multimedia **Application** Toolkit, in P ... Network

and **Operating System** Support for Digital **Audio** and **Video**, number 712 ...

[Cited by 12](#) - [Related articles](#) - [View as HTML](#) - [All 5 versions](#)

[PDF] **An integrated real-time system for immersive audio applications**

H Teutsch, S Spors, W Herboldt, W ... - ... on **Applications** of Signal Processing to **Audio** and ..., 2003 - Citeseer

... could also be captured by a **video** camera and ... **operating system** using the JACK [11]

audio interface ... could be utilized, eg, in broadcast **applications** and tele ...

[Cited by 18](#) - [Related articles](#) - [View as HTML](#) - [All 14 versions](#)

[PDF] **Touring Machine: a software platform for distributed multimedia applications**

M Arango, P Bates, R Fish, G Gopal, N ... - ... Upper Layer Protocols, Architectures and **Applications**, 1992 - Citeseer

... Rendezvous: An Architecture for Synchronous Multi-User **Applications**, Proc. ... Network

and Operating Support for Digital **Audio** and **Video**, Heidelberg, Germany ...

[Cited by 22](#) - [Related articles](#) - [View as HTML](#) - [All 6 versions](#)

Awareness driven video quality of service in collaborative virtual environments- [psu.edu](#) [PDF]

G Reynard, S Bonford, C Greenhalgh, C ... - Proceedings of the SIGCHI conference on Human ..., 1998 - portal.acm.org

... service - a high frame-rate **video** view of ... this **audio** is controlled through a **separate**

audio aura, focus ... not even logged on to the **application**, the embodiment ...

[Cited by 51](#) - [Related articles](#) - [BL Direct](#) - [All 11 versions](#)

[PDF] **JVTOS-A Reference Model for a New Multimedia Service**

G Dormier, K Froitzheim - Proceedings, 4th IFIP Conference on High Performance ... - Citeseer

... In both cases interaction between users and **applications** is usually restricted to

the exchange of ... In those cases where **audio** and **video** are incorporated as ...

[Cited by 39](#) - [Related articles](#) - [View as HTML](#) - [All 7 versions](#)

[PDF] **SHASTRA - An Architecture for Development of Collaborative Applications**

V Anupam, CL Bajaj - Int. J. Cooperative Inf. Syst., 1994 - Citeseer

... oriented towards structured 3D graphics, and is typically **application** specific ... of

facilities for text, 2D and 3D graphics, **audio** and **video** communication has ...

[Cited by 48](#) - [Related articles](#) - [View as HTML](#) - [All 15 versions](#)

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